## The Ferris Wheel

The height above the ground of a rider on a Ferris wheel can be modelled by

 $h(x) = 25 \sin(x - 90)^{\circ} + 27$ , where h(x) is the height, in metres, and x is the angle, in degrees, the rider has rotated from the boarding position.

Draw a picture of the Ferris Wheel's motion below ,

Now graph on Nspire, adjusting window settings accordingly.

Answer the following questions from your NSpire Graph ....

a) Trace to determine the height of the rider when  $x = 30^{\circ}$ 

b) Trace to determine the angle when h(x) = 40m

## MCR3U

## **Tides in the Bay**

The depth of water in a bay varies according to the tides. A pole is placed in the water to measure the water's depth. At high tide (midnight) the water at the pole is 12 m deep. At low tide the water at the pole is 2 m deep. Assume the tides run in a 12 hour sinusoidal cycle.

## Create a model

Graph the Height vs Time on the graph provided. Create a sinusoidal model.



- a) How deep is the water at the pole at 3:00 am.
- b) How deep is the water at the pole at 4:45 pm.
- c) At what time during the day will the depth of the water be 10 m?